

## MEN'S & WOMEN'S SATURDAY LEAGUE REGULATIONS

### 1 LAWS OF THE SPORT OF BOWLS

The Saturday League shall be conducted under the Bowls S.A. Laws of the Sport of Bowls and the following local regulations.

### 2 CLUB SELECTION OF PLAYERS

- Players representing a Club in Saturday League shall be bona fide members of the REGISTER Club.
- Players selected to represent their club in one section shall be eligible for selection to play in another section in the same division.
- Players selected to play in a division may be promoted to any higher division.
- Players selected to play in a division may be selected to play in the next two lower divisions only, or the next lower division in which the Club is represented.
- Any player who is a member of two or more clubs shall be selected by the REGISTER Club only for Saturday League during the current bowls year.
- Should a player wish to represent an alternative Club in Saturday League, the player shall take the necessary steps, using the Clearance Certificate, to re-register as a member at the new REGISTER Club.

### 3 REPRESENTATIVE SIDES:

- Clubs shall field a side of TWO fours teams for each section entered. In the event of a player in a Club side not reporting on time, the fours team concerned may complete the game with three players and lose 25% of the Team score, or alternatively obtain a substitute in terms of the Laws of the Sport of Bowls.
- The player appointed as a substitute shall complete the game.
- Should TWO or MORE players in a side be absent at the time set for the start of the game, ten minutes shall be allowed, after which the opponents shall be awarded full points.
- In League Division 6 (Men) and Division 4 (Women) single teams of FOUR players will represent Clubs.  
The same principle rules as above shall apply.

### 4 COMMENCEMENT OF PLAY:

- Play will commence at 14h00.
- Each side will pay a **facility fee per player** on reporting at the venue of the Saturday League.
- This fee **set by Council** shall include the cost of tea and eats provided.
- Play may commence earlier on condition that all players representing Clubs in that section are present.

### 5 TRIAL ENDS: ONE trial end may be played

### 6 TEA BREAK

- A tea break shall be applied at 15h30, irrespective of the number of ends played and play shall resume at 15h50
- A bell shall announce the start of the tea break and a reminder bell may announce the start of play 5 minutes before 15h50.
- To play continuously without a tea break shall be recorded as a breach of these rules and discipline will be applied. i.e. All points scored will be forfeited by both sides.

### 7 CAPTAINS

- A captain shall be appointed for each side and shall be in charge of his club's side at the venue in a particular section.
- Any dispute shall be referred to the two captains for a decision.

- Failing a decision, an Umpire (who must be appointed by the host Club prior to the commencement of the game and must not be a team captain) shall be called on and his decision shall be final and binding.

## 8 CONDITIONS OF PLAY

- The players of a team are to be uniformly dressed in Club approved clothing.
- The same Club approved temporary adhesive stickers may be used on the bowls of all members of the team.
- The skips shall toss a coin and the winner of the toss has the option of who shall play first.
- The winner of the toss will be responsible for the scoreboard.
- The position of the players will be declared on the scorecard.
- The position of the players within the team should not be changed after the first end has been completed.
- Should it be necessary to introduce a substitute during the game the position of the players may be changed. The substitute may not skip.
- A dead end should be replayed in the same direction unless the skips agree to play it in the opposite direction.
- Should the jack and bowls need to be transferred to the opposite end of the rink before the end is replayed they should be carried to the opposite end by the players.
- The rink belongs to the team player whose bowl is being played.
- As soon as the bowl comes to rest and after time has been allowed to mark a toucher, the possession of the rink transfers to the opposing team player.
- The player delivering the bowl must retire behind the mat or the delivered bowl when the particular bowl comes to rest.
- In all ends after the first end but apart from in an extra end, the winner of the previous end shall place the mat and deliver the jack and the first bowl.
- Should play be interrupted by inclement weather the participating players are to appeal to the Umpire or Tournament Official to suspend play. Clause 10 below shall apply.

## 9 SCORING

- Each game shall be decided over 21 ends.
- The score shall be recorded end by end on the **scoreboard**.
- Sides will be awarded points on the following basis:
  - The winner of the game on final score will be awarded 2 points. Should the scores at the end of the game be equal 1 point will be awarded to the participating teams.
  - 2 points will be awarded to the side scoring the most shots.
  - Should the aggregate scores be equal 1 point will be awarded to each side.
  - A maximum total of 6 points is scored in a match.
  - The match scorecard will be completed and signed by the Captains of the competing sides..

In Divisions with four players per Club the scoring will be:

- The winner of the game on final score will be awarded 2 points. Should the scores at the end of the game be equal 1 point will be awarded to the participating teams.
- A maximum total of 2 points is scored in a match
- The match scorecard will be completed and signed by the Skips of the competing teams.

## 10 INCLEMENT WEATHER SUSPENSION OF PLAY

Play interrupted by rain.

- The Official in charge at the venue shall monitor the state of the greens during and after rain has interrupted play.
- The Official in charge shall assess the condition of the greens at regular intervals.
- Regular announcements are to be made on the suspension of play.
- The Official in charge at a venue shall make every effort to complete the games that are interrupted by inclement weather.

- Should the Official in charge decide to abandon play, the controlling body shall be informed.
- The Laws of the Sport of Bowls is to be applied should play be resumed.

**Play interrupted by Lightning.**

- The Official in charge shall monitor the presence of lightning and if satisfied that the venue is being threatened, play shall be suspended immediately by the sounding of a bell/alarm
- Play shall be suspended immediately and players shall leave the green at the sounding of the bell/alarm.
- Play is to resume when the Official in charge is satisfied that the threat has passed by sounding an all-clear alarm call.
- Should the circumstances require that play be abandoned, the Controlling Body is to be informed.
- The Laws of the Sport of Bowls is to be applied on resumption of play.

**11 NO GAME SHALL BE ABANDONED BEFORE 16H00**

**12 SCORING OF ABANDONED GAMES**

Should play be abandoned for any reason, scoring of the game shall be applied as follows:

- A match that is suspended by inclement weather before 15h30 and subsequently abandoned, each side shall score 3 points.
- A match that is suspended by inclement weather after 15h30 and play is subsequently abandoned before the completion of 21 ends, the result of the game shall be assessed on the completed ends played and points awarded accordingly.

**13 LEAGUE SCORECARDS:**

The Official in charge at the host Club shall be responsible for:

- Ensuring that the official league scorecards are completed and signed by the Captains with the Club name, names and initials of the players and positions in each side and correct scores.
- **Report the results to the Competition Secretary at number indicated in Clause 16, not later than 19h00 on the date of play.**
- Ensure that the official scorecards reach the Competition Secretary by return of appointed players.
- Official scorecards not returned direct, must reach the Competition Secretary not later than the Tuesday following the game.

**14 SECTION WINNERS:**

There will be one winner in each section based on:

- The side with the most points in each section shall be declared the winner
- In the event of two or more sides having the same number of points then the winner shall be decided on the
- highest net score and should the net score be equal, shot percentage shall be applied.

**15 FINALS**

- Each game shall be decided over 21 ends.
- Only eight players and two reserves will be eligible to play, and will be declared before the commencement of the Final. Only members who have played in the teams prior to the final are eligible to play.

**16 COMPETITION COMMITTEE**

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